## IN THE CLAIMS

What is claimed is:

| 1 | 1. In a client-server computing environment, a method for a server      |
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| 2 | publishing a data object to a client coupled to said server over a data |
| 3 | communications network, comprising the steps of said server:            |

- a) receiving a request for said data object from said client over said data communications network;
- 6 b) identifying said data object on said server based on said request;
- 7 and
- 8 c) publishing a representation of said data object to said client over 9 said data communications network in response to said request.
- 1 2. The method of claim 1, wherein step a) includes receiving an application
- 2 layer protocol request for said data object from said client over said data
- 3 communications network.

- 1 3. The method of claim 2, wherein said step of receiving an application layer
- 2 protocol request for said data object from said client over said data
- 3 communications network includes receiving a hypertext transfer protocol
- 4 (HTTP) request for said data object from said client over said data
- 5 communications network.

- 1 4. The method of claim 1 wherein step a) includes receiving a request for
- 2 said data object from said client over said data communications network, said
- 3 request specifying a format for said data object.
- 1 5. The method of claim 4 wherein said step of receiving a request for said
- 2 data object from said client over said data communications network, said request
- 3 specifying a format for said data object, includes receiving a request for said data
- 4 object from said client over said data communications network, said request
- 5 specifying a hypertext markup language format for said data object.
- 1 6. The method of claim 5 wherein said step of receiving a request for said
- 2 data object from said client over said data communications network, said request
- 3 specifying a hypertext markup language format for said data object, includes
- 4 receiving a request for said data object from said client over said data
- 5 communications network, said request specifying a hypertext markup language
- 6 format, a data object name, and an argument list, for said data object.
- 1 7. The method of claim 6 wherein said step of receiving a request for said
- 2 data object from said client over said data communications network, said request
- 3 specifying a hypertext markup language format, a data object name, and an
- 4 argument list, for said data object, includes receiving a request for said data
- 5 object from said client over said data communications network, said request
- 6 specifying a hypertext markup language format, a data object name, and a

- 7 property list, for said data object, wherein said property list is comprised of a
- 8 property and a value assigned to said property.
- 1 8. The method of claim 6 wherein said step of receiving a request for said
- 2 data object from said client over said data communications network, said request
- 3 specifying a hypertext markup language format, a data object name, and an
- 4 argument list, for said data object, includes receiving a request for said data
- 5 object from said client over said data communications network, said request
- 6 specifying a hypertext markup language format, a data object name, and a
- 7 property list, for said data object, wherein said property list is comprised of a
- 8 plurality of properties and a plurality of values each assigned to one of said
- 9 plurality of properties.
- 1 9. The method of claim 6 wherein said step of receiving a request for said
- 2 data object from said client over said data communications network, said request
- 3 specifying a hypertext markup language format, a data object name, and an
- 4 argument list, for said data object, includes receiving a request for a dynamic
- 5 data object from said client over said data communications network, said request
- 6 specifying a hypertext markup language format, a data object name, and a
- 7 property list, for said dynamic data object.
- 1 10. The method of claim 4 wherein said step of publishing a representation of
- 2 said data object to said client over said data communications network in

- 3 response to said request includes publishing a representation of said data object
- 4 to said client over said data communications network in response to said request,
- 5 wherein said representation of said data object is based on said format for said
- 6 data object specified in said request.
- 1 11. In a client-server computing environment, a method for a server
- 2 publishing a representation of a dynamic data object (DDO) to a client coupled to
- 3 said server over a data communications network, comprising the steps of said
- 4 server:
- 5 a) receiving a request for said DDO from said client over said data
- 6 communications network, said request specifying a DDO name and a set of
- 7 values;
- b) identifying said DDQ on said server based on said DDO name;
- 9 c) passing as input to said DDO said set of values;
- 10 d) executing said DDO using said set of values as input;
- 11 e) generating said representation of said DDO; and
- 12 f) publishing said representation of said DDO to said client over said
- 13 data communications network.
  - 1 12. The method of claim 11 wherein step a) includes receiving a hypertext
  - 2 transfer protocol (HTTP) request for said DDO from said client over said data
  - 3 communications network, said request specifying a DDO name and a set of
  - 4 values.

- The method of claim 11 wherein said steps of e) and f) include e) 13. 1
- generating a hypertext markup language representation of said DDO and f) 2
- publishing said hypertext markup language representation of said DDO to said client over said data communications network.

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